Solving Mission-Wide Chance-Constrained Optimal Control Using Dynamic Programming

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Overview

Background

- Markov Control Models
- Chance Constraints
- Mission-Wide Chance-Constrained Optimal Control

Contributions

- How Does Standard Dynamic Programming Work?
- Functional State Augmentation



(Valid) transition probability function

$$\rho\left(\mathbf{s}^{+} \mid \mathbf{s}, \mathbf{a}\right) : \mathcal{S} \times \mathcal{S} \times \mathcal{A} \to [0, \infty)$$

such that

$$\mathbb{P}\left[\mathbf{s}_{k+1} \in \mathbb{B} \mid \mathbf{s}_k, \mathbf{a}_k\right] = \int_{\mathbb{B}} \rho\left(\mathbf{s}' \mid \mathbf{s}_k, \mathbf{a}_k\right) \mathrm{d}\mathbf{s}', \quad \text{for all } \mathbb{B} \subseteq \mathcal{S}.$$

• In classic control, it is specified by the equation of the form

 $\mathbf{s}_{k+1} = \mathbf{f}(\mathbf{s}_k, \mathbf{a}_k, \mathbf{w}_k),$

where $\{\mathbf{w}_k\}$ is i.i.d with values in \mathcal{W} and distribution μ , independent of \mathbf{s}_0 .

• Model ρ is more "general"; Model **f** is more "intuitive". Relation:

$$\int_{\mathbb{B}} \rho\left(\mathbf{s}' \mid \mathbf{s}_k, \mathbf{a}_k\right) \mathrm{d}\mathbf{s}' = \int_{\mathcal{W}} \mathbf{1}_{\mathbb{B}} \big(\mathbf{f}(\mathbf{s}_k, \mathbf{a}_k, \mathbf{w}) \big) \mu(\mathbf{w}) \mathrm{d}\mathbf{w}, \quad \text{given } \mathbf{s}_k, \, \mathbf{a}_k \, .$$



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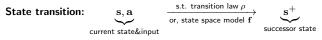
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Finite-horizon performance criterion:

$$J(\boldsymbol{\pi}, \mathbf{s}_0) = \mathbb{E}_{\mathbf{s}_0}^{\boldsymbol{\pi}} \left[\sum_{k=0}^{N-1} \ell(\mathbf{s}_k, \mathbf{a}_k) + \ell_N(\mathbf{s}_N) \right],$$

- Mission horizon:N
- stage cost ℓ , and terminal cost ℓ_N
- Deterministic Markov policy: $\boldsymbol{\pi} = (\boldsymbol{\pi}_0, \boldsymbol{\pi}_1, \dots, \boldsymbol{\pi}_{N-1}) \in \Pi$

Chance Constraints

Mission-wide chance constraint:

 $\mathbb{P}\left[\left.\mathbf{s}_{1,\ldots,N}\in\mathbb{S}\mid\mathbf{s}_{0},\boldsymbol{\pi}\right]\geq1-\varepsilon\right.$

- $\bullet~\mathbb{S}$ is regarded as a safe region
- $\varepsilon \in [0,1]$ is a predefined risk bound
- describe a reasonable reliability concerning the whole mission

Stage-wise chance constraints:

 $\mathbb{P}\left[\mathbf{s}_k \in \mathbb{S}\right] \ge 1 - \epsilon_k, \ \forall k \in \{0, \dots, N\}$

describe reliability only at individual stages

Cumulative chance constraints:

$$\sum_{k=0}^{N} \mathbb{P}[x_k \in \mathbb{S}] \ge r$$

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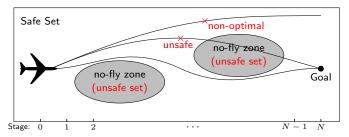
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Mission-Wide Chance-Constrained Optimal Control



Mission-wide chance constrained optimal control problem:

$$J^{\star}(\mathbf{s}_{0}) \stackrel{\text{def}}{=} \min_{\boldsymbol{\pi} \in \Pi} \mathbb{E}_{\mathbf{s}_{0}}^{\boldsymbol{\pi}} \left[\sum_{k=0}^{N-1} \ell(\mathbf{s}_{k}, \mathbf{a}_{k}) + \ell_{N}(\mathbf{s}_{N}) \right]$$

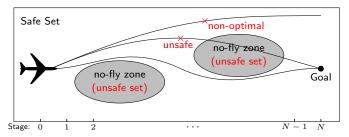
s.t. $\mathbb{P} \left[\mathbf{s}_{1, \dots, N} \in \mathbb{S} \mid \mathbf{s}_{0}, \boldsymbol{\pi} \right] \ge 1 - \varepsilon$.

assume that this problem is well-defined and non-trivial, and attains its minimum value

• The goal is to find an optimal policy $\pi^* \subseteq \Pi$ for all feasible $s_0 \in S$.

In this paper, we provides a Dynamic Programming (DP) algorithm, finding both the value function J^* and an optimal policy π^* .

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How does Standard DP work?

The classic way: transform the constraint into objective via penalty function

• First, define functions:

$$V_k^{\boldsymbol{\pi}}(\mathbf{s}) = \mathbb{P}\left[\left.\mathbf{s}_{k+1,\ldots,N} \in \mathbb{S} \left|\right. \mathbf{s}_k = \mathbf{s}\right] \text{ and } V_0^{\boldsymbol{\pi}}(\mathbf{s}_0) = \mathbb{P}\left[\left.\mathbf{s}_{1,\ldots,N} \in \mathbb{S} \left|\right. \mathbf{s}_0, \boldsymbol{\pi}\right]\right]$$

By Lemma 1 in the paper

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where $\zeta:[0,1]\rightarrow [-\infty,+\infty]$ is some penalty functions.

What would function ζ be like to ensure that DP algorithms exist?

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Proposition 1: If the penalty function ζ commutes with the expectation operator $\mathbb{E}_{\mathbf{s}_{k+1}}$, i.e.,

$$\zeta\left(V_{k}^{\boldsymbol{\pi}}(\mathbf{s}_{k})\right) = \boldsymbol{\zeta}\left(\mathbb{E}_{\mathbf{s}_{k+1}}\left[V_{k+1}^{\boldsymbol{\pi}}(\mathbf{s}_{k+1}) \mid \mathbf{s}_{k}\right]\right) = \mathbb{E}_{\mathbf{s}_{k+1}}\left[\boldsymbol{\zeta}\left(V_{k+1}^{\boldsymbol{\pi}}(\mathbf{s}_{k+1})\right) \mid \mathbf{s}_{k}\right].$$

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Remark:

• If ζ is an affine function, then **Proposition 1** holds.

• However, to enforce exact penalty of mission-wide chance constraint, ζ is of the form:

$$\zeta(x) = \begin{cases} 0, & \text{if } x \ge 1 - \varepsilon \\ +\infty, & \text{otherwise}, \end{cases}$$

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State Augmentation: enlarge the state information, based on which one makes decisions • First, define forward dynamics:

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Proposition 2: By defining $\delta_k = (\mathbf{s}_k, F_k)$ as the new state, then the DP solutions are given by the following recursion:

$$J_N(\delta_N) = \ell_N(\mathbf{s}_N) + \zeta \left(\int_{\mathbb{S}} F_N(\mathbf{s}) d\mathbf{s} \right)$$
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Remark:

- \mathbf{s}_k is stochastic, but the functional state F_k is deterministic.
- Penalty only applies to the final state, specifically, F_N .
- Functional state F_k are infinite-dimensional.

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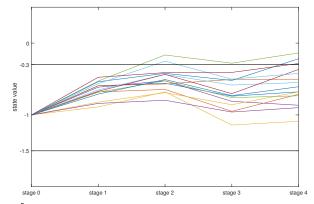
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Case Study

Linear systems (one dimensional) with additive Gaussian disturbance

$$\mathbf{s}_{k+1} = 0.95\mathbf{s}_k + 1.05\mathbf{a}_k + \mathbf{w}_k, \quad \mathbf{w}_k \sim \mathcal{N}(0, 0.11^2)$$

 $S = [-1.5, -0.3]; A = \{-0.2, -0.1, 0.1, 0.2, 0.3\}; N = 4; \ell(\mathbf{s}, \mathbf{a}) = 5\mathbf{s}^2 + \mathbf{a}^2; \\ \ell_N(\mathbf{s}) = 5.7\mathbf{s}^2; \mathbf{s}_0 = -1; \text{ safety bound } 0.8.$



Running 10⁵ missions, we get empirical safety is 0.84, satisfying the safety guarantee.
we get empirical cost 12.98, close to the theoretical minimum J*(-1) = 12.99.

Summary

Conclusions

- Mission-wide chance constraints express a meaningful reliability of the whole mission
- Standard DP only works on the cases where the penalty function commutes with expectation operator.
- We derive a DP algorithm by adding an additional functional state

Future work:

- investigate some approximation methods based on the proposed DP scheme to make numerical simulations tractable
- make use of data-driven method e.g., reinforcement learning to solve this mission-wide chance-constrained OCPs.

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